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## The Amber Throne Crack Download Skidrow



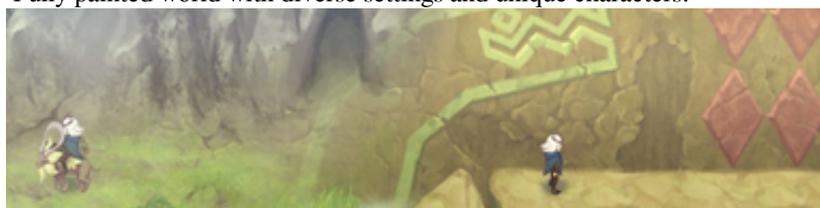
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### About This Game

After awakening from her coffin, Arra recalls little but the last words spoken by her father, “Destroy the Amber Throne.” Looking into the sky, she finds what was once his magnificent castle is now floating in the sky, far above the world below. Arra must find a way to reach the castle before others catch wind of it, lest the powerful Amber Throne fall into the wrong hands.

Amber Throne is a traditional JRPG-styled game that focuses on turn-based battling and some light exploration. The game features a large cast of unique monsters that change stances depending on actions taken during combat, and a party with mostly mixed hybrid roles to deal with them. Learning monster behavior and how your skills affect them is essential to reaching victory.

- Fully painted world with diverse settings and unique characters.



- Many monsters with multiple stances and behaviors to master.



- Five party members each with their own skills and advantages.



- Crafting for the game's best equipment and items.
- 12-15 hour-long story with optional content and exploration.

The game is a bit more atmospheric and ambient than most JRPG-styled games, with emphasis on theme and mood, hopefully making it feel a bit different to experience!

## **Controls**

**Shift to Run**

**Arrow Keys to Move**

**Z / Enter to Confirm**

**X / Esc For Main Menu Or Cancel**

**F5 For Fullscreen**

**D+hold For Skipping Dialogue**

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Title: The Amber Throne  
Genre: Adventure, Casual, Indie, RPG  
Developer:  
Joshua Missile  
Publisher:  
Joshua Missile  
Release Date: 6 Jul, 2015

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**Minimum:**

**OS:** Windows XP

**Processor:** 2.3 GHz equivalent

**Memory:** 4 GB RAM

**Storage:** 900 MB available space

**Additional Notes:** Runs at 640x480

English







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The Redux version of CRIMSON METAL met all my expectations!

Now it's almost a new game.

CRIMSON METAL is simple but a really fun FPS game. Atmospheric, brutal and challenging. Is worthy of respect when devs puts work into their games, not just make a game and abandon it but try to improve every time. Hope more people will give this game a chance!. Land Doctrine is literally a digital board game. The elegant rules create an experience that is epic in scale, intriguing in complexity, and filled with meaningful decisions.

There is no tutorial, but the manual is concise and illustrated. By wargame standards it's a brief and easy read, with the various systems all being simple and intuitive.

The result is a mix of realism and abstraction that is uniquely compelling. Battles offer a rarely seen level of clarity and decisiveness. Combat in other games often becomes a muddle of +/- modifiers; one blob of units ultimately being just as effective as another. Here each battalion has distinct advantages and disadvantages.

Complaints that you can't field a mix of tanks and infantry in each battalion miss the beauty of this system. Limiting each battalion to one type of tank and one infantry loadout doesn't limit you, it defines them. This in turn challenges you to develop and deploy each battalion to its maximum potential.

Your enjoyment of the game will be hampered by its sometimes convoluted user interface. Where operation Market Garden went a bridge too far, Land Doctrine's interface often goes a click too deep. And much like those doomed paratroopers, at times you'll be cut off from what you want, just when you need it most. The game is never unplayable, but accessing info can sometimes become tedious.

With a few interface enhancements, Land Doctrine is the kind of game Slitherine would publish at quadruple the cost. Especially, if each battalion's 3D model represented the actual tank and infantry type.

Keep in mind, this isn't a Civ-style, peacefully build up, and unleash the perfect war machine, kind of game. Instead, you're thrust into the middle of a war, and the odds are stacked against you. Even the Easy difficulty is a tough fight for an inexperienced commander.

Starting out, your T1 Rabbit tank is actually an armored car with delusions of grandeur. The frontline is a mishmash of regulars and reserves armed with a motley assortment of misfit toys. To top it off, there is nothing in the R&D pipeline, and your production lines are impersonating the Titanic as they churn straight into disaster.

With such an intense challenge, there is a lot of fun to be had here. Every action has far reaching consequences. There is no perfect tank, infantry, battalion, weapon, strategy or tactic that always ensures victory. Truly, everything must be done at its right time, and in its right place. In the end, your choices will become the Land Doctrine that your army lives or dies by.. quality zombies mode. prepare to be one-shoted!. Absolutely brilliant series which I would recommend to anyone. Onward!. Best \$1.19 I have ever spent! Hilarious independent series. Made me laugh and smile through the entire 47 minutes! I will be looking forward to season 2! Worth much more than \$2!!!

(After doing some research I discovered you can watch all of these episodes and more on Youtube, shame, but I hope my \$1.19 went to support future projects from this company.)

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Graphics}---

- Eye Explosions
- Beautiful
- Good
- Decent
- They'll do.
- Bad
- Ew.
- MS Paint

---{Gameplay}---

- Try not to get addicted
- Very good
- Good
- Nothing great
- Ehh
- Bad
- Just dont

---{Audio}---

- Eargasm
- Very good
- Good
- Decent
- Not too bad
- Bad
- Earrape

---{Audience}---

- Kids
- Teens
- Adults
- Everyone

---{PC Requirements}---

- Check if you can run paint
- Potato
- Minimum
- Decent
- Fast
- Rich boi
- Ask NASA if they have a spare computer

---{Difficulty}---

- Do you own a pair of arms
- Easy
- Some brain usage
- Easy to learn / Hard to master
- Not so easy
- Difficult
- Dark Souls

---{Grind}---

- Nothing
- Only if u care about leaderboards/ranks

- 
- Isnt necessary to progress
  - A bit grindy sometimes
  - Average grind level
  - Too much grind
  - Instagram Comedian

---{Story}---

- Doesnt have
- Something isnt nothing I guess
- Not great (Campaign)
- Average
- Good (Zombies)
- Lovley
- Tears of joy but also pain

---{Game Time}---

- Long enough for a cup of tea
- Short
- Average
- Long
- Depends on u
- Endless

---{Price}---

- Just buy it
- Worth the price
- Wait for sale
- Maybe if u have some spare money left
- Not recommended
- Dont throw money into a trash can

---{Bugs}---

- Never had any
- Minor bugs
- Few bugs
- Can get annoying
- Ruining the game
- The game itself is a big terrarium for bugs

~~~~Multiplayer~~~~

- Roblox
- "Your mum"
- Ehh
- Thatsa pretty gut
- Dying light

---{Salt Level}---

- Replaced with sugar
- Barely anything
- Balanced
- A bit of salt
- Salty
- Salt overload

---{Servers}---

- 
- No issues
  - Minor lags every few hours
  - Can get laggy sometimes
  - Oh the ping..
  - Often disconnects
  - Unplayable

---{Status}---

- Top
- Always some people around
- Not so easy to find people for the party
- You ll have to wait for anyone to join
- Barely any soul alive
- Dead like my insides

---{Matchmaking}---

- Depends on the host
- Brilliant
- Fair
- You might see much more experienced/stronger players
- Unbalanced
- Completely unfair

Non-existing. Great and fun little scenario, could have been longer though. 2?????????. Story is nice, but somewhat confusing at some points. 7/10

Graphics is nice, but i wasn't that blown away. I felt like it was lacking some details. Good looking, but not gorgeous. Same goes for the music. 8/10

Gameplay. Very basic and shallow. very small skill tree, very "dumb" combat, but not grindy or annoying. 5/10  
(Also very very very easy when you explore the whole world and stay up to snuff with your levels)

Facit: If you want to play a fantasy rpg and got nothing better, you can't go wrong with The Amber Throne, cause its really doing everything fine a rpg has to to, but don't expect anything breathtaking, which is why i wouldnt recommend it.

Advice: Don't try to explore the world too much. there is no interesting additional dialogue aside from the main story and trying to find equipment and/or gold is not worth it. Also it might keep you somewhat underleveled, so the combat is actually a bit challenging.

. Do keep in mind, I'll be happy to change this review if the game is improved.

Its not good right now. Its got numerous collision bugs, such as getting stuck in vents or even on a random wall.

The gun models are decent but pixelated, you cant pick up enemy weapons, you can't rebind controls, there are 0 graphics options too!

I like the idea of this game but it's a cheap imitation of old doom with none of the polish.

On a positive note the game has great music.

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